

SUPERCHAMPS DISTRICT ELIMINATIONS 2019

Rules & Guidelines

2019 District Graded Teams Eliminations will be held on **28-30 June**



Competition Detail:

The District and National Super Champs events are played to identify the strongest club in the country for each grade. Teams are composed of five players (plus up to 2 reserves) per club that are in the same grade (B, C, D, E and F/J for both men and women).

At the District Super Champs Eliminations clubs in a single district play off to find the district champion in each grade. The district champion is then eligible to travel to the National Super Champs finals to play off for the national title. Teams contest ties in round-robin and/or knockout format, with the team that wins three or more matches declared the winner.

1. Venue Allocation

- Host Clubs will be decided by the Board and advised ASAP after entries close. Host club requirements will be sent out to host clubs.
- If your club wishes to be considered as a host venue, please indicate you preferred grade(s)/gender(s) in an email to Squash BOP by 30th May, including the name of the Tournament Controller and must include his/her contact details. Squash BOP will endeavour to fill venues to provide a better atmosphere, rather than spread the grades around. This may mean some clubs will miss out, but will provide a better experience for players and make it more worthwhile for hosts

2. Player Eligibility

- Players must be full financial members of the club they are representing, unless they have approval to be part of a composite team (see below)
- The players must be on the 14th June 2019 grading list for the club they intend to play for. This is a Squash New Zealand requirement for Superchamps Nationals. This is the responsibility of the clubs to process.
- Squash BOP reserves the right to alter grade eligibility and seedings should there be evidence of withholding or manipulating results. Squash BOP reserve the right to request evidence of player eligibility if there is a suspicion of team 'stacking'. Only results from club tournaments, district events or sanctioned club grading events will be considered for grading purposes. Where there is evidence of individual results being entered to manipulate the grading list those results will be deleted.

3. Entries/Teams

- **Entries close on Thursday 30th May.** No late entries will be accepted.
- Teams are to be entered in iSquash by club committee member. They must include manager's details.
- Teams consist of five players of the appropriate grading. Teams must be entered in order of merit. A club may name 5 to 7 players in the team.
- A club may enter two teams from the same gender/grade. Only one team per club will be nominated as BOP reps to national Superchamps in each gender/grade (unless all other clubs refuse invite).
- Clubs will be invoiced for the entry fee. This must be paid immediately or teams will be not be included in the draw
- Entry Fee \$125.00 per team and is non-refundable.
- Composite teams need to be submitted to Squash BOP for approval by 30th May. Please see 'Composite Teams' below for details.
- Any changes to the originally submitted team must be received by 17th June
- Final Team Entry lists will be published in iSquash on 18th June
- Any protest against team or player eligibility must be lodged in writing by the team manager no later than 5pm 19th June.
- Any protest will be considered by Squash BOP and ruled on accordingly.
- NO appeal can be lodged against the Squash BOP's decision.
- Any minor late changes to teams can be made at the Managers Meeting. Replacement players not on the original team list must be of the same grade eg B1 or lower replaces a B1, B2 or lower replaces B2, and agreed to at the Managers meeting.
- A protest against a final team playing order may be lodged at the manager's meeting. If an agreement cannot be reached Squash BOP disputes committee will be contacted for a ruling and this decision is final. If play commences before a dispute is sorted Squash BOP will not look into any correspondence in regards to this issue. (After the fact it is too late)
- The Squash BOP Disputes Committee shall consist of Wayne Wills and Marcus Niles. This committee determines a decision should the club disputes committee be unable to. Squash BOP may seek wider council on protests and other issues that arise to enable a decision to be reached. Marcus Niles should be contacted in the first instance. 021 046 6838
- Squash NZ Rules & Regulations apply for District Superchamps Eliminations & National Superchamps Finals. They can be found on the Squash NZ website.

4. Competition Format

- The District Graded Teams Event are to be played as a pool system, or due to numbers a round robin format.
- Squash BOP will seed the teams according to the sum of the top 5 players grading points taken from the 14th June grading list.
- The number of pools shall be at the discretion of Squash BOP
- Draws and Teams will be published on the website once all team details have been collated.

5. Playing Rules

- Playing Order will be taken from the official 14th June Grading List mas produced by Squash NZ. A copy of this will be available on the Squash BOP website.
- Final playing order should be advised at the Managers Meeting prior to commencement of the first round. A player cannot play above a player of a higher grading (e.g C2 cannot play above C1). Within each half grade players may be submitted in order of playing strength to a maximum of 100 points difference (e.g. an B2 with 1950 points may play above an B2 with 2000 points - 50 points difference between the players, however they may not play ahead of someone with 2100 points as there is more than 100 points difference). Note: F/J must play in points order (as per 14th June)

6. Scoring

- For grades C-F/J each individual match shall be the best of five games with PAR to 15 (must win by 2). For B Grade each individual match shall be the best of five games with PAR to 11 (must win by 2).
- Each tie shall consist of five matches and the team winning the most matches shall win the tie.
- One competition point will be allocated for each tie won.
- The team winning the most competition points shall win the round.
- When teams play one another in a Pool or round robin, the final order of merit in that Pool is decided based on all results in that Pool or round robin, as follows:
 - a) First by greater number of Ties won;
 - b) If two teams are still equal, then by the result between those two teams.
 - c) If three or more teams have won the same number of Ties, then by the greater number of matches won in ties between those three teams;
 - d) If two teams are still equal, then by the result between those two teams.
 - e) If three or more teams still equal, then by greater positive difference between games won and lost in ties between those three teams;
 - f) If two teams are still equal, then by the result between those two teams.
 - g) If three or more teams still equal, then by greater positive difference between points won and lost in ties between those three teams;
 - h) If two teams still equal, then by the result between those two teams.
 - i) If more than two teams are still equal, then by drawing of lots

7. Refereeing and Marking

- Members of all teams must mark or referee matches, as instructed by the Host Club at all times.
- This shall not include matches where their own team is involved unless the situation warrants otherwise, and decided by the Host Club.
- Supporters of teams may not referee games on behalf of team members.
- Members of the two teams involved in the District Graded Teams Event Finals may be relieved of the obligation to mark and referee while their final is in progress.
- It is strongly recommended that the Host Club should provide independent, competent referees for the finals where practicable.

8. Submission of Teams

- The teams for the first round must be submitted in playing order and handed to the Host Club Tournament Director half an hour prior to commencement of play. Teams for the following round to be played must be handed to the Tournament Director within half an hour of the finish of play in the previous round.
- This also applies to any team that has a bye in any round of the competition.

9. Replacements and Defaults

- At any time after the submission of teams and prior to commencement of play in any one tie of the competition, a player may be replaced by another nominated team member at the discretion of the disputes committee.
- All five named players should be present at the start of the tie. If a player is missing, they will be deemed to have defaulted and default rules apply
- Once the first match of any tie has commenced, replacements for that tie are not permitted.
- Where a team for any reason defaults a match in any tie, and a replacement is not available or not allowed, the default must apply at No. 5 position in the team, with all the players moving up one position to fill 1-4 as required.

10. Composite Teams

Guidelines:

- Only players who are full financial members for your club, and appear on your grading list on 14th June are eligible to represent your club at Superchamps. If you do not have enough players in your club in a certain grade to enter a team, you can apply to enter a 'composite team'.
- Players will only be allowed to transfer if there is NO possibility that their own club is not entering a team
- If a club has 7 or more eligible players on their grading list they may be deemed to have enough and therefore denied composite status. This may include players at a lower grade.
- Composite team should only be made up of two neighbouring clubs.
- Note: Should there be three clubs combining this will be dealt with case by case.

Process:

- ALL clubs wishing to transfer players to their grading list for the purpose of Superchamps District Eliminations must apply in writing to the Squash BOP Board for consideration by **30th May**
- Please supply reason for player transfer request and provide supporting information (i.e. reason why their own club cannot form a team) including FULL team list.
- Squash BOP reserves the right to contact personnel of clubs involved for further information.
- The Board will give its decision as soon as possible after the deadline and advise accordingly
- Clubs action the player transfer in the appropriate manner by 13th June

11. National Superchamps Finals

- Should your team make it to the National Superchamps Finals, Squash Bay of Plenty will cover team entry fee. All other costs are up to the teams to fundraise for.
- Teams that will be playing at the Nationals need to sit the Club Refereeing Exam.

Dates: Wednesday 25 September – Saturday 28 September

Venues:	B Grade	Whakatane	BOP
	C Grade	Squash City Invercargill	Southland
	D Grade	Whangarei	Northland
	E Grade	Tawa	Wellington
	F Grade	Cambridge	Waikato

Summary of Important Dates

30 May	Entries/Host requests due
13 June	Deadline for grade changes or additions
14 June	Official Grading List produced for eligibility/seeding/playing order
17 June	Team Changes Deadline
20 June	Draws Published
28-30 June	Superchamps Regional Eliminations
25-28 September	Superchamps Nationals